



This is a pixel platform game. There are two players. You play the first player, and your opponent plays the second player. These two players fight in a 2D platformer-like game mode. There are in total 6 stages with 5 levels in each. The rules of the game are rather simple. You will be a pixel, and you will run as far as possible along the floor, via pressing the arrow keys. You will have to eat a dot to survive, which comes from the opponent. When you die, you will be removed from the floor and your opponent will take your place. There are also obstacles that you have to avoid. There are also special attacks that you can execute via using the mouse. The dot within your square box will move toward the enemy and you can perform certain attacks (taunt, counter, etc.). The dot will move with the mouse also. You can also use a special attack while your opponent is eating a dot (when he has nothing else). The player that eats all the dots in the moment will be defeated. Controls: The game supports windows, mac and linux in 32/64bit. You can run it on Mac OS X and Linux with a GUI window. The GUI on windows should work without a problem with a 800x600 resolution. On Mac OS X you need a GUI window. On linux, you need to select a window type. License: This is a shareware application. You can still play the full game until the counter hits the limit. The license is for both Linux and Mac OS. Tell me what you think! Beat the game! 82.5 MB Open source Developer: Games-Arc Release: 2016-12-03 Windows/Mac/Linux/HTML5 Buy Page This is an open source freeware game/platformer game. The game is available for Windows, Mac, and Linux. It includes an online ranking system and a game organizer. The game has a normal mode, a try-hard mode and a survival mode. Additionally, the game features a mini game (action game) to help with improving your punching skill. The try-hard mode will contain 25 levels and the online ranking system are higher so players may win a title. The level limit is 100,000 points for every player. 85.1 MB Open source Developer: Spendbox

Features Key:

- More than 20 enemies